



# Sun Javadays '99

## EJB and OR Mapping

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# About Me

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# Prerequisites

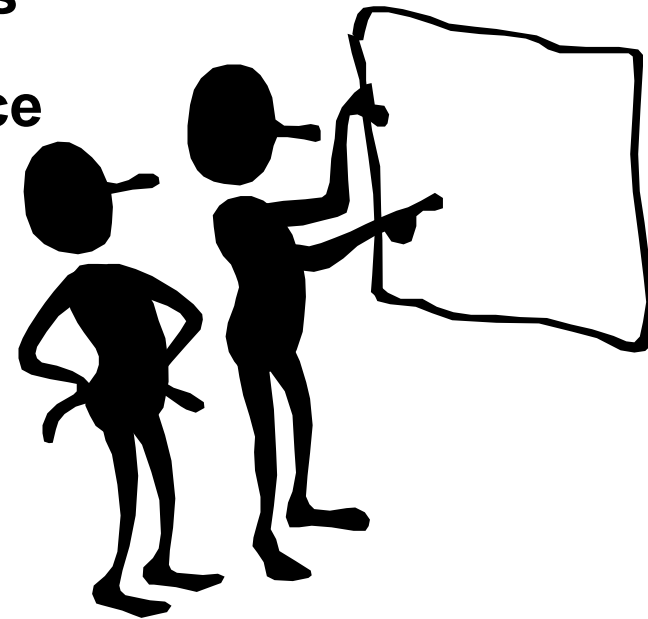
- **Assumes intermediate level audience**
- **Some knowledge of EJB**
- **Basic knowledge of object-relational mapping concepts.**
  - Attributes map to columns, references to other objects may be foreign keys on the relational database.
- **Relational database and object modeling knowledge**





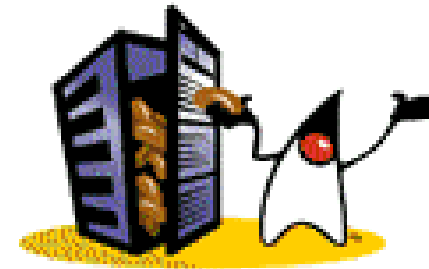
# What We'll Cover

- Overview of EJB with persistence
- Session bean persistence
- Entity bean persistence
- Focus on entity-bean CMP issues
- Mostly assumes basic persistence



# What is EJB?

- **Enterprise JavaBeans** - a “Java Enterprise API” from Sun and its partners (IBM, Oracle, BEA...)
- **Allows for building business logic “components” that are**
  - Distributed
  - Transactional
  - Secure
- **Often compared with CORBA and with Microsoft’s COM component architectures.**



“the standard component architecture for building distributed object-oriented business applications...”





# What is EJB...

- **No relation to “JavaBeans”**
  - JavaBeans are client-side components.
  - Enterprise JavaBeans are server-side components.
  - Any similarity ends there.
- **Rely heavily on tools that generate the difficult code.**
  - RMI or CORBA distribution code
  - Security code based on Access Control Lists
  - Transaction code on a per-method or per class basis



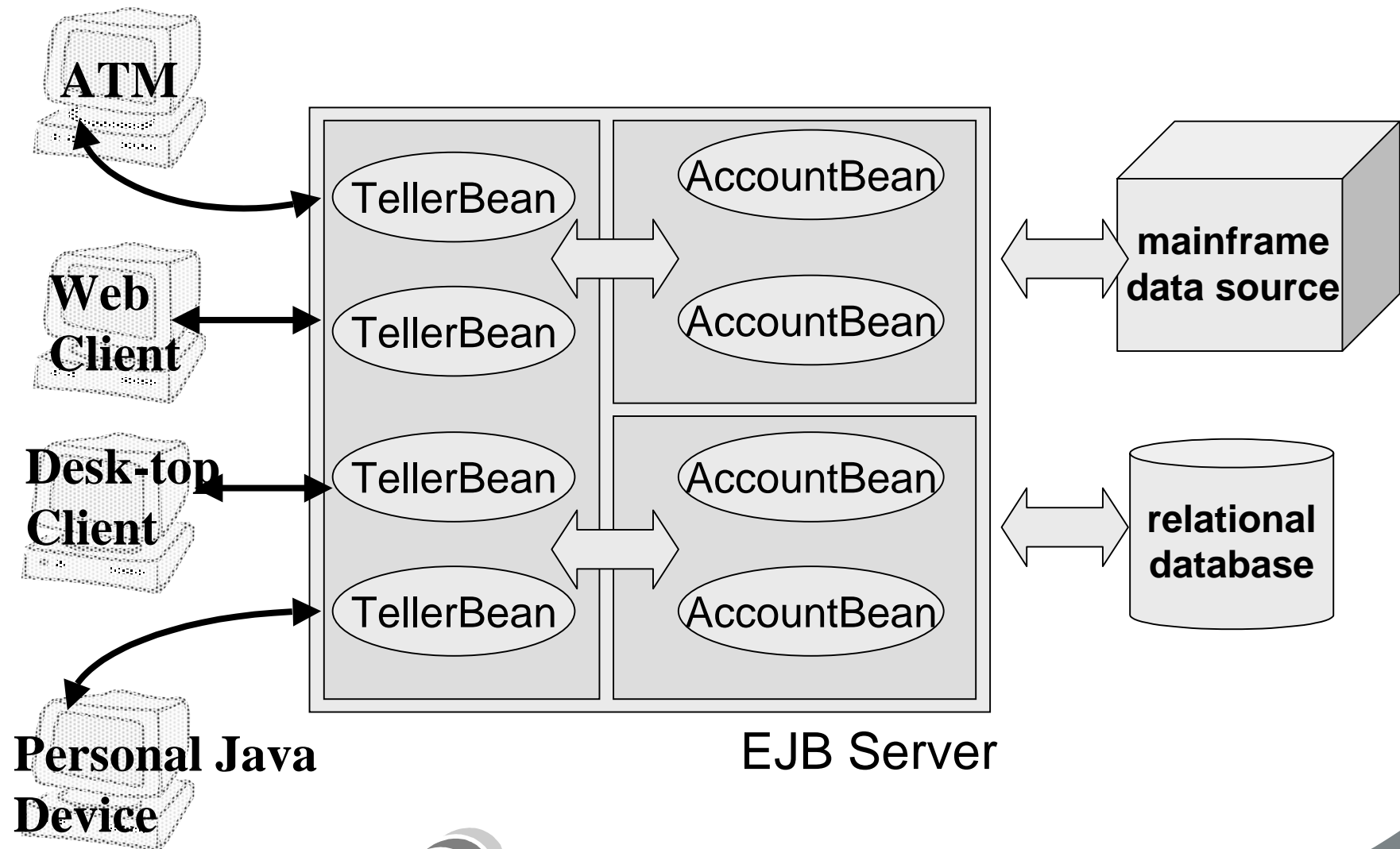


# What is an EJB?

- **Really just domain objects that implement certain interfaces.**
  - Also have additional classes and interfaces associated with them.
- **These EJB “components” are a collection of Java classes and interfaces.**
  - A “bean” class that implements the business logic.
  - A “remote interface” that defines the client view of the bean instance.
  - A “home interface” that provides a “factory view” for creating and finding beans.
  - Additional classes may be required for some EJB servers.



# What is an EJB?







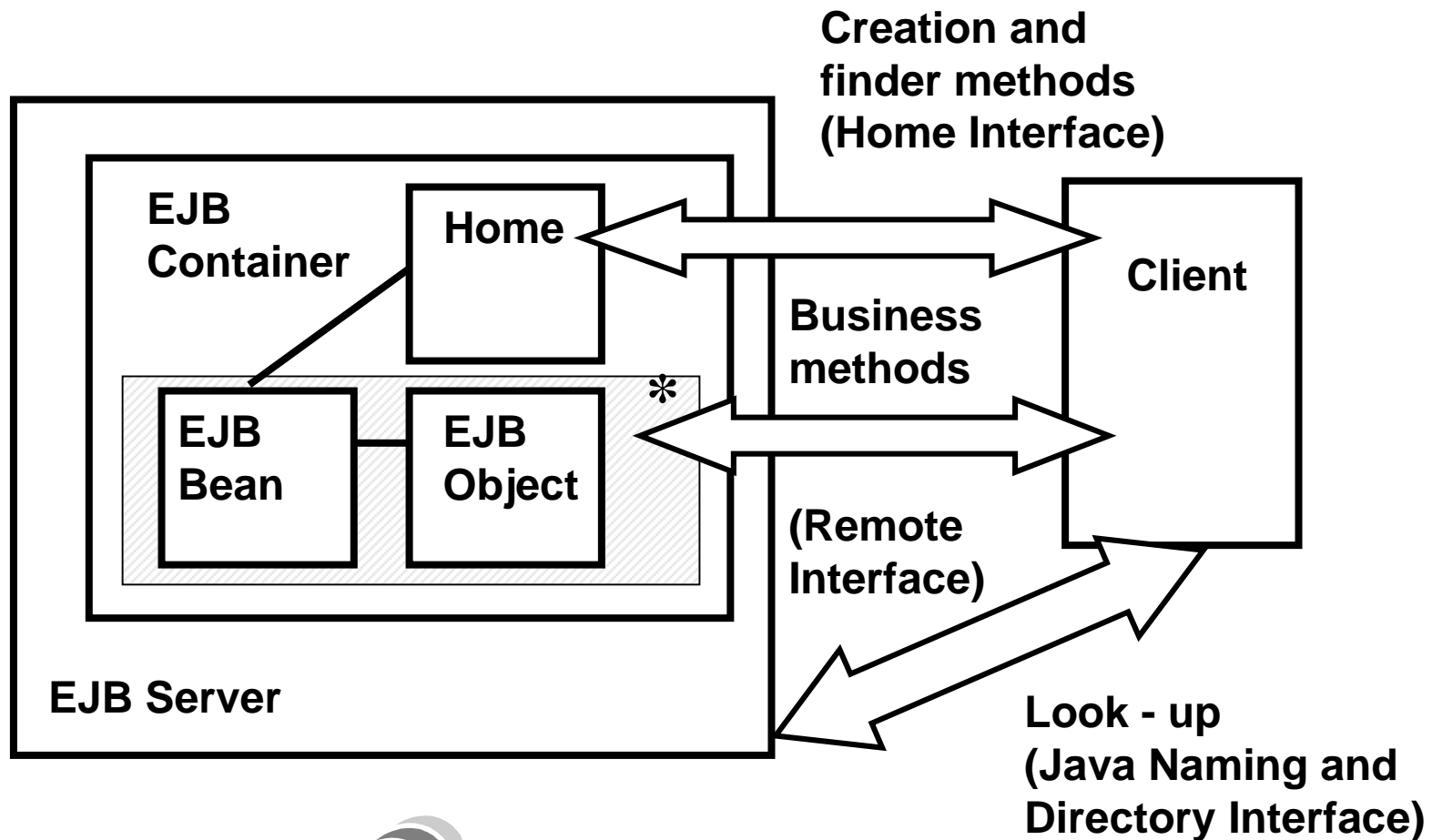
# EJB Container and Server

- **The EJB Server is a “host” for the beans**
- **The Server provides services for the beans to use**
  - JNDI, JDBC connections, JMS, etc.
- **The Container provides an interface between the Server and the beans**
  - manages bean life-cycle, handles pooling or caching of beans
- **The EJB specification does not clearly define the boundary or API between the server and container**



# EJB Architecture...

- The bean lives in a “container” in the EJB server...





# Session and Entity Beans

- There are two kinds of Enterprise Beans
- **Session Beans (required in EJB 1.0)**
  - define a task, service, procedure, operation, transaction...
- **Entity Beans (optional in EJB 1.0, required in 1.1)**
  - define a persistent piece of data that resides in a relational database or some other persistent storage

Session Beans are used to implement a “business task,” while Entity Beans represent a “business entity.”





# Session Beans

- **Session beans may be “stateful” or “stateless”**
  - A stateful Session bean retains information about the client that it is interacting with.
  - this state is non persistent and non-transactional
  - often referred to as “conversational state”
- **Client-specific state can be held between method calls**
- **A stateless Session bean forgets about who it is dealing with between calls.**
  - used for single requests
  - user might not get the same bean on consecutive method invocations





# Session Bean Persistence

- **Session beans represent a service or operation.**
  - Do not directly represent stateful objects
  - Manipulate persistent state as entity beans, normal objects, or non-object data
- **Are often described as “coarse-grained”.**
  - May wrap a non-Java program.
- **Popular examples of Session beans are:**
  - Shopping cart
  - Banking Services (Teller)
  - Reservation System



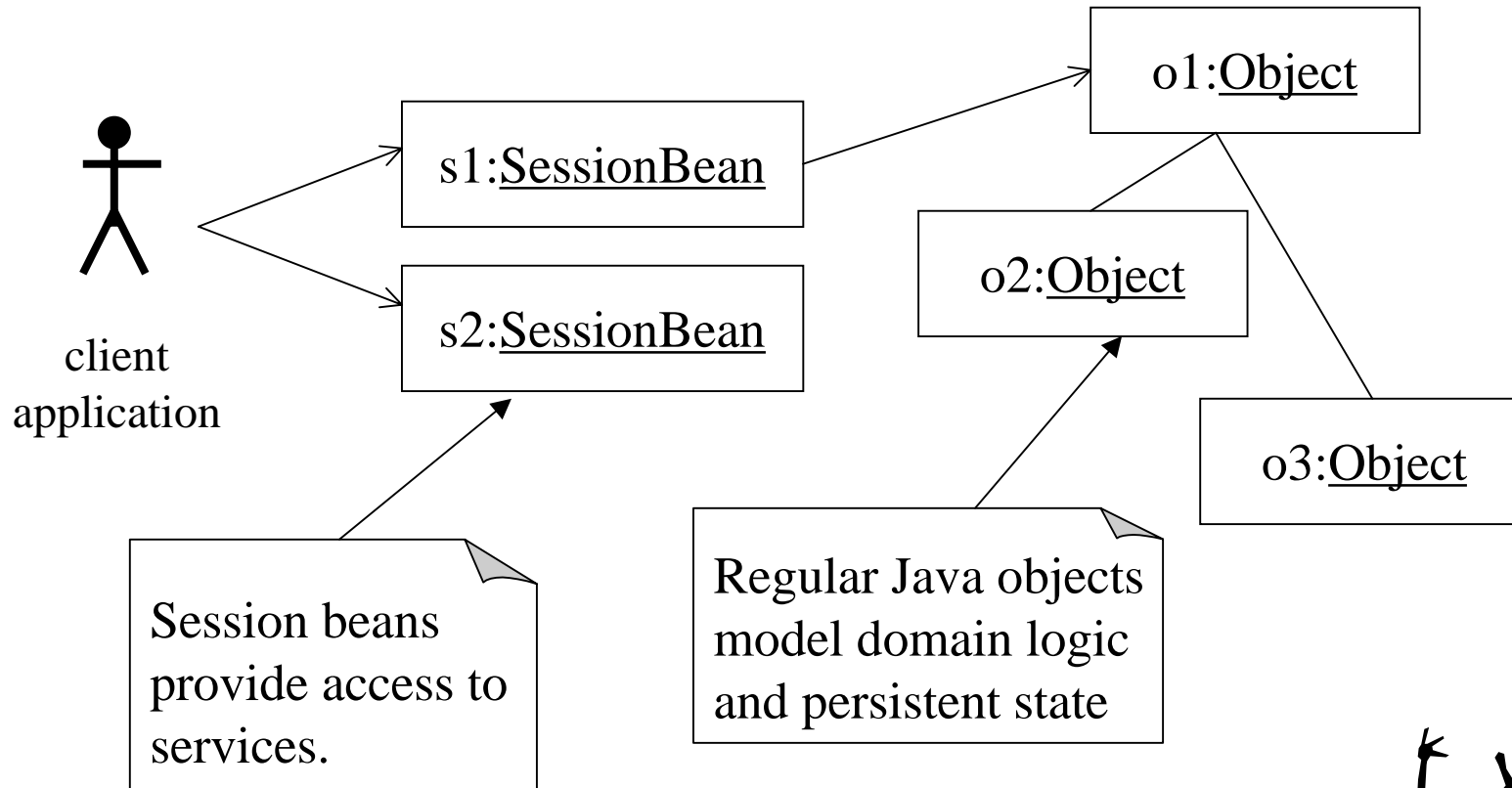


# Pure Session Bean Architecture...

- **Session beans carry out all of the server-related operations.**
- **Persistent data modeled using regular Java objects and some persistence mechanism.**
- **Benefits:**
  - simple architecture
  - fast access times
  - little additional infrastructure needed
  - few limitations on domain model
- **Drawbacks**
  - simple client behavior
  - no “real” objects at the bean level
  - transactions must be managed for non-beans



# Pure Session Bean Architecture





# Entity Beans - Persistence

- **Persistence is the central feature of Entity EJBs.**
- **How persistence is achieved is not described in the EJB spec.**
- **All EJB persistence is “automatic” as far as the user of the bean is concerned.**
  - the bean client never has to explicitly store the bean
  - timing of load and store is left to the EJB Server/Container
- **EJB persistence is generally assumed to be through relational databases, although it can take other forms**
  - Object database, file system, proprietary storage system







# Entity Beans and Databases

- **Simple model**
  - Relationships between beans not discussed
  - Basic “one bean = one row in one table” mapping to database world.
  - No standard querying language.
- **To remain independent of how the beans are actually stored, EJB presents a very basic view of persistence.**





# Entity Beans - BMP/CMP

- **Entity Beans are persistent domain objects - two persistence mechanisms possible:**
  - Bean-managed persistence (BMP)
  - Container-managed persistence (CMP)
- **With BMP, the developer writes their own persistence code directly in the bean.**
- **With CMP persistence is declarative, based on information provided at deployment time.**
  - this is often referred to as “automatic” persistence





# Entity Beans - BMP

- **Bean-managed persistence “lets” developers write the persistence code themselves.**
  - Dictates how persistence is to be handled.
- **Database reads and writes occur in specific methods defined for bean instances.**

ejbLoad() - “load yourself”  
ejbStore() - “store yourself”  
ejbCreate() - “create yourself”  
findBy...() - “find yourself”  
ejbRemove() - “remove yourself”

- **The Server or Container decides when these methods are called.**





## Entity Beans - BMP (continued)

- **BMP allows code to be custom-written for specific situations: can hand-tune, target less common platforms**
- **Having persistence code directly in the bean instance leads to some problems.**
  - Object identity not guaranteed - findOne is an instance method, can defeat cache hits
  - Efficiency - findMany returns only primary keys, so each bean requires a separate database read
  - Limited control - user has control over direct persistence, but not related issues (caching, locking, concurrent access)
  - “Manual” relationship management





# Entity Beans - CMP

- **With container-managed persistence persistence is based on information in the deployment descriptor.**
  - Different kinds of persistence mechanisms will require different “containers” that will provide the right code for the beans.
- **Persistence is “automatic” not only for the user of the bean, but also for the developer.**
  - No persistence code needs to be written in the bean in this case.
  - Code may be generated in the container or persistence may be based on meta-data.





## Entity Beans - CMP (continued)

- **Existing persistence frameworks cannot immediately be used for container-managed persistence.**
  - Requires integration with EJB Server.
  - No standard API has been defined for EJB Server interactions, therefore each integration is specialized.
- **Issues**
  - Cache integration
  - Bean Relationships
  - Queries
  - Bean Inheritance
  - Transactions
  - Concurrent access
  - Database integrity constraints
  - One table/one class assumption





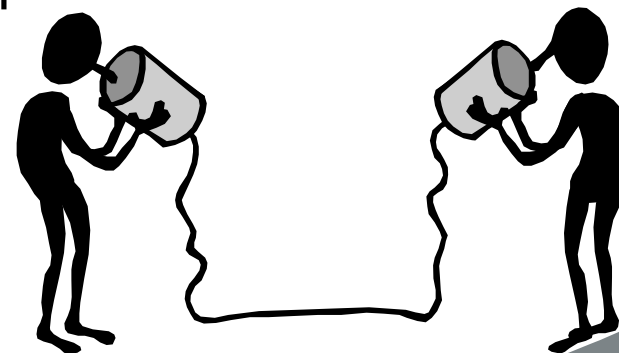
# Cache Integration

- **EJB Server provides a cache**
- **Persistence frameworks provide a cache**
- **Caches must be kept in sync or combined**
  - Multiple copies vs. in-memory locking
  - Avoids caching problems of BMP
    - cache hits can occur even on non-PK queries
    - reads of multiple beans can instantiate and return beans directly



# Bean Relationships

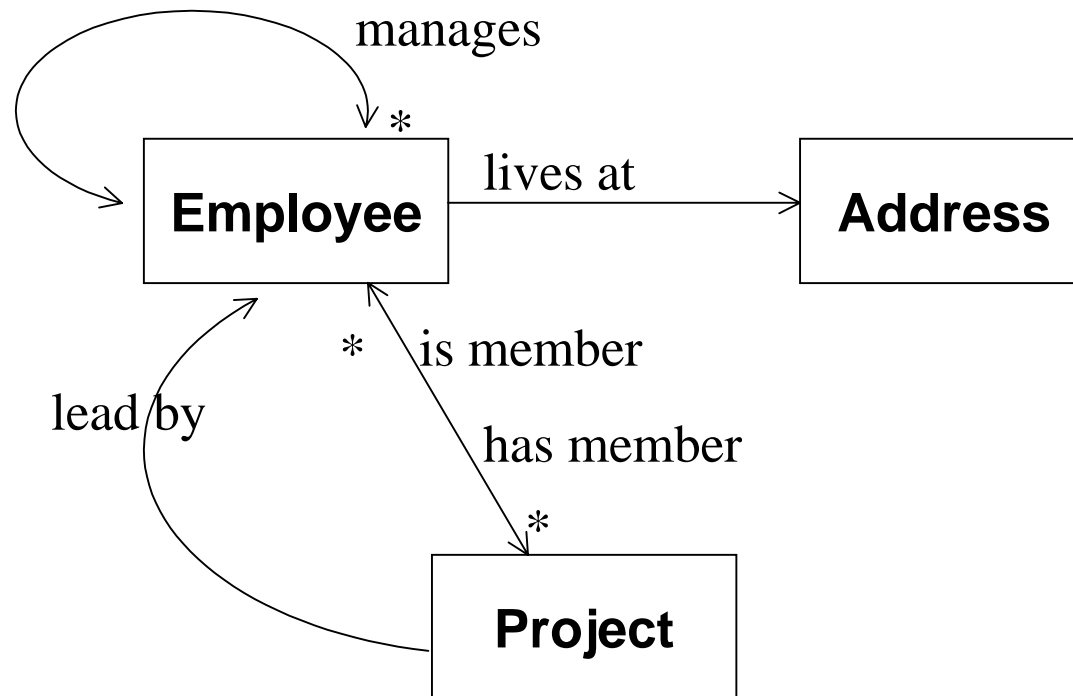
- The EJB specification does not discuss how Entity beans should be related to one another.
  - EJB 2.0 is planned to address relationships
  - We assume the simplest mechanism for relationships, through remote interfaces
- Relationships exist between “remote interfaces.”
  - No special relationship objects
  - No persistent relationship management code in bean.
  - Same mechanism as relationships from clients to beans





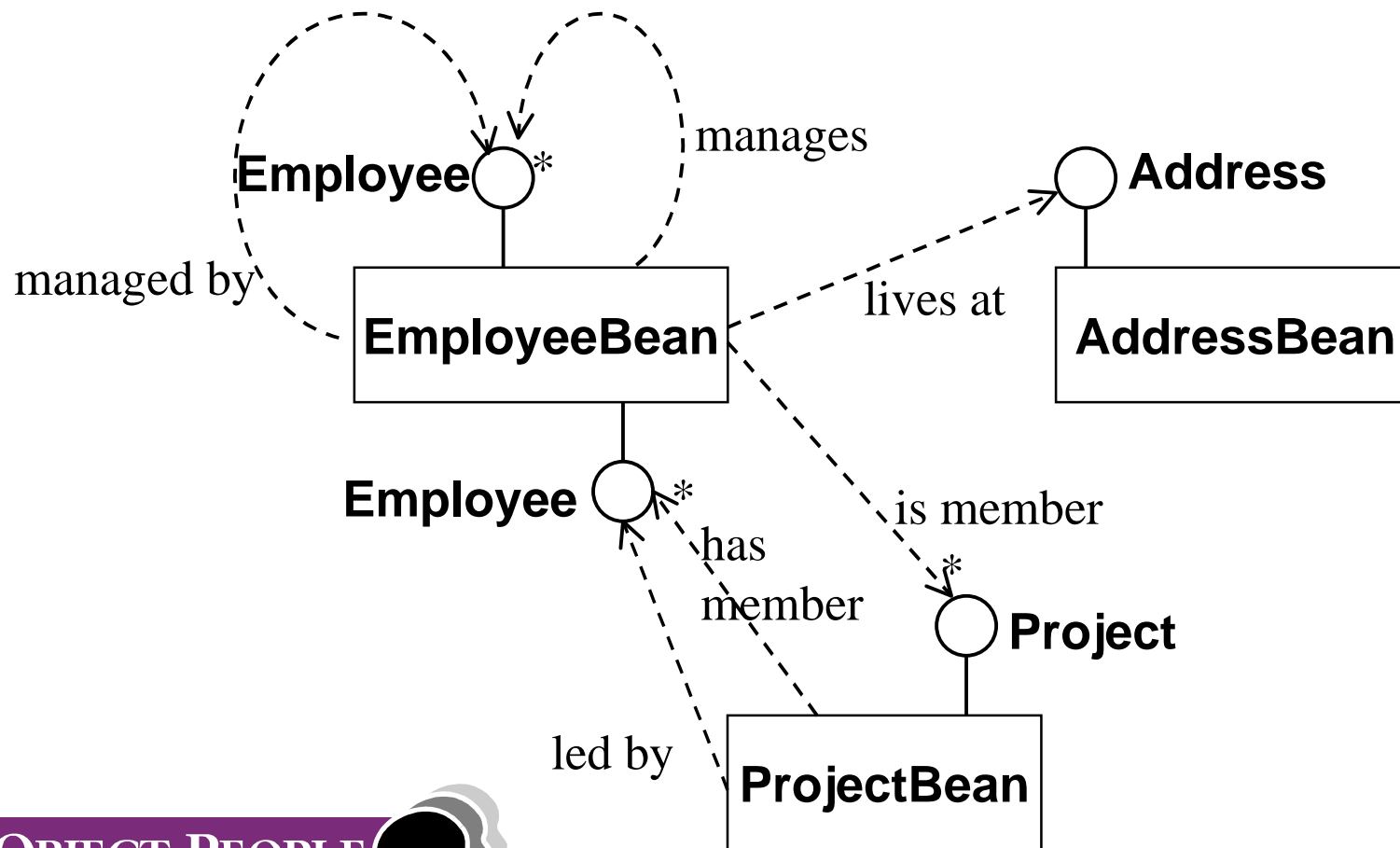
# Bean Relationships...

- In a normal domain model, domain objects refer to each other directly.



# Bean Relationships...

- In EJB, domain objects (Entity beans) must refer to one another using their remote interfaces.





# Bean Relationships...

- If EmployeeBean is to be related to an AddressBean, it must refer to the bean through its remote interface.

```
public class EmployeeBean implements EntityBean {  
    public EntityContext ctx; // required by EJB 1.0  
    public Address address; // remote interface for AddressBean  
    //...  
}
```





# Finders and Queries

- **Reading objects is defined in terms of “finder” methods on the home.**
- **No standard (portable) way of defining a finder method**
  - Hand-written code based on natural language description
  - Proprietary finder description language (not portable between servers/containers)
  - Specify directly in terms of underlying database (e.g. SQL)
- **Finders represent static queries**
  - No ad hoc/dynamic querying
- **Beans are heavy-weight components**
  - Sometimes you just want data





# Finders and Queries (continued)

- **Want an extensible querying system**
  - In terms of objects, not rows
  - expressive (joins, inheritance, multiple tables, ...)
  - static or dynamic (findByQuery)
  - support querying for raw data as well as beans
  - anything the container can do, I can do...
- **Non-proprietary would be nice but...**
  - OQL: problematic for relational DB, not widely used
  - SQL3: poor match for object model
  - non-string format?: bad for non-Java clients
  - others?





# Bean-Level Queries

- **Queries should be specified in terms of the object model, not in terms of rows**
  - `employee.manager.address = someAddress`
  - `SELECT * FROM EMP t1, EMP t2, ADDR t3 WHERE  
t1.MGR_ID = t2.EMP_ID AND t2.ADDR_ID = t3.ADDR_ID  
AND t3.ADDR_ID = <someAddress.id>`
- **This is non-trivial**
  - joins, self-joins
  - multiple tables/multiple objects in a row
  - inheritance
  - database functions (`employee.name.toUpperCase()`)





# Data-Level Queries

- **Instantiating beans is expensive**
  - heavyweight objects, remote interface, caching
- **You don't always need the full objects**
  - displaying a list
  - performing simple calculations
- **Support data-level reads**
  - specific fields
  - aggregate functions
  - unmapped data





# Inheritance

- **How do we represent inheritance in a relational database?**
  - each abstract and sub-class has its own table
  - each sub-class has data in its own table
  - sub-classes have data in its own table as well as parent's
- **Breaks the 1class/1 table idea**
- **Need a type column (or something...) to distinguish sub-class.**
- **Super-classes need to be able to find all sub-classes.**







# EJB and Inheritance

- **Inheritance is not mentioned in EJB 1.0.**
  - Is mentioned in EJB 1.1 but not dealt with...
  - Varies by server
- **Typically inheritance can be used as follows:**
  - homes do not inherit
  - beans can inherit from one another
  - remote interfaces can inherit from one another
- **The notion of “component inheritance” is not clearly defined.**





# EJB and Transactions

- **EJB has “declarative” transactions**
  - normally delimited by start/end of method calls
- **Ideally, want full transactional semantics at the bean level**
  - What objects participate?
    - The server knows, beans register as synchronized
  - What needs to be written?
    - Need to track changes
  - “Transaction” should control object writes
    - Re-order writes to respect integrity constraints
  - Rollback or discard beans on commit failure





# Entities and Transactions...

- **Exercise care with container-managed transactions.**
  - Default behaviour is a separate transaction for every method call.
  - Reasonable for session bean “services”, not normally reasonable for entity beans
  - Transactions are expensive, transaction semantics are usually
  - Leaving transaction management up to the client is not necessarily the best idea.
- **So...**



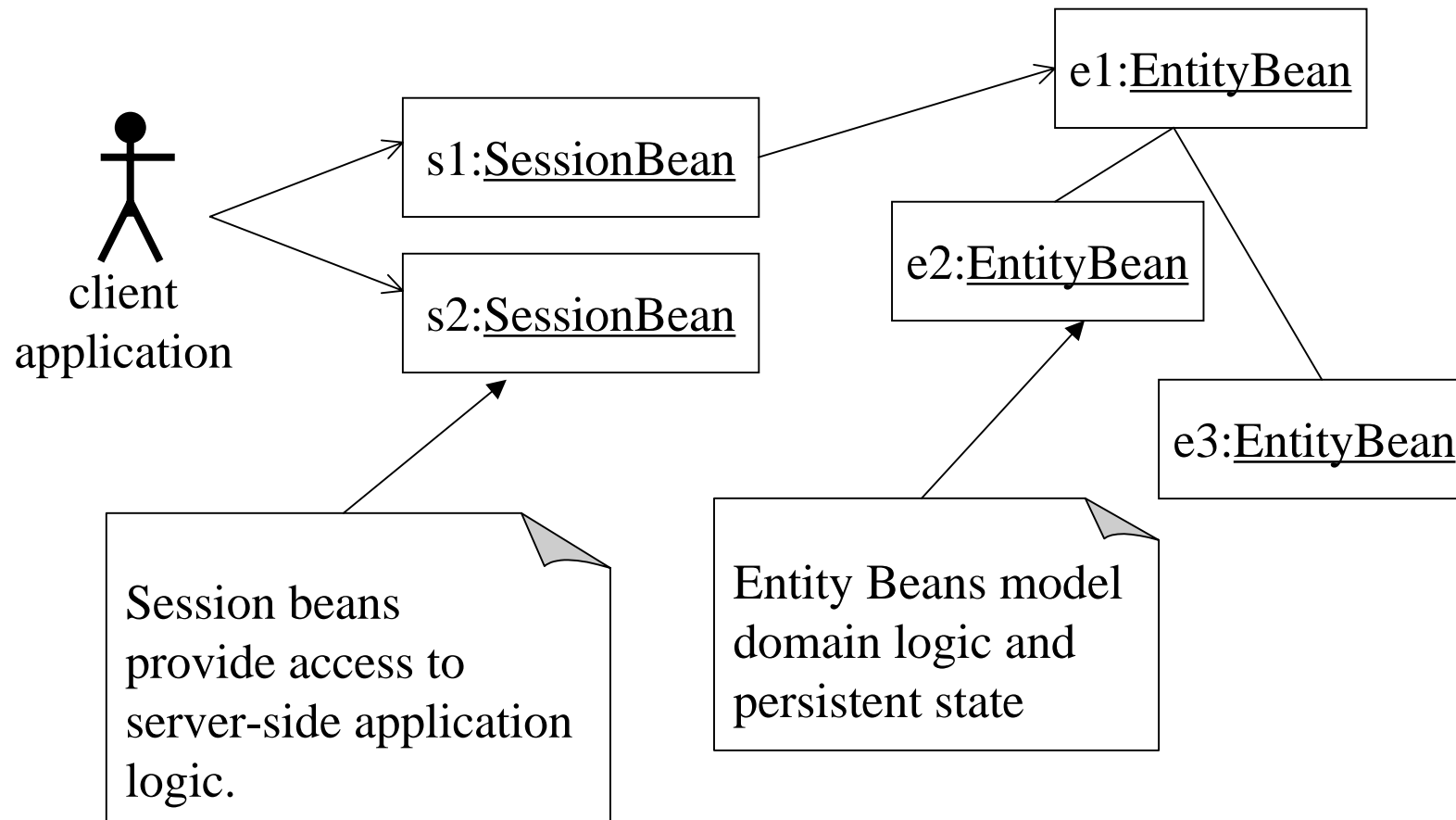


# Session & Entity Tiered Architecture

- **Client access is limited to Session beans, which in turn access Entities.**
- **Entity beans are used to model persistent domain entities.**
- **Benefits:**
  - Session beans provide transactions and security while Entity beans provide persistence mechanism.
  - Uses the strengths of both types of beans.
- **Drawbacks:**
  - Greater complexity/overhead on domain model.



# Session & Entity Tiered Architecture...





# Concurrent Access

- **Transaction cannot be allowed to interfere**
- **Pessimistic locking of beans too restrictive**
- **Make copies**
  - Each transaction has a separate copy of beans
  - Manage access at the database level
    - Pessimistic locking: for complete certainty
      - Usually not appropriate for interactive applications
    - Optimistic locking: better performance, concurrency





# Application Server Performance

- **Server Optimizations**

- Resource sharing/pooling

- JDBC connection pooling
    - Shared cache for read-only objects

- Replication

- EJBs are pure server-side objects
    - Migration to client can be a big win
    - Session bean architecture?
    - Migrate copies of entity bean data, push back?





# Application Server Performance

- **Bean Granularity**
  - All inter-bean calls go through remote invocation
  - Non-reentrant, restrictive on domain model
  - Consider coarser-grained entity beans with “dependent objects” (EJB 1.1 terminology)
    - Persistence framework must handle mixed beans/non-beans
    - Dependent objects can only be passed by value







# Persistence Optimizations

- **Optimized Reading**
  - Minimize database round-trips
    - Read multiple objects at a time (findMany, joins)
    - Data-level reads
    - Do work in the database
  - Avoid reading too much
    - Database cursors
  - Stored procedures/Static SQL
  - Clever use of caching





# Summary

- **A number of architectures for EJB, each have their own set of issues related to object/relational persistence.**
  - Session Beans with persistent Java objects
  - Session Beans with Entity beans
  - Bean-managed Entity beans
  - Container-managed Entity beans

